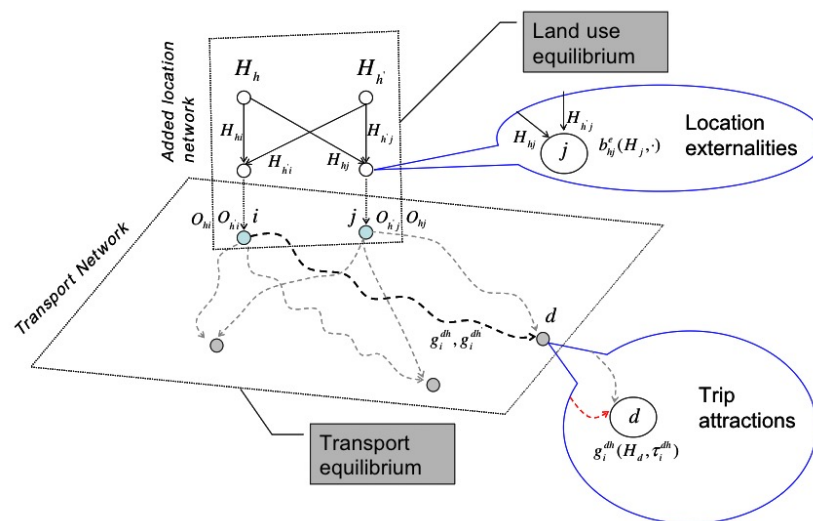


# An integrated behavioral model of the land-use and transport systems with network congestion and location externalities

Bravo, M., Briceño, L., Cominetti, R., Cortés, C. E., & Martínez, F. (2010).  
*Transportation Research Part B: Methodological*, 44(4), 584-596.



May 15<sup>th</sup>, 2023

D1 Satoki Masuda

# Summary

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## Modeling big urban areas for planning purpose

- **Dynamic interaction between land-use and transport** are jointly analyzed as long-term equilibrium
- Two types of externality (**road congestion** and **location externalities**) are newly considered

## Discrete choice-based

- The location, travel decisions, and route choices are represented by logit models.
- consumers optimize their combined residence and transport options represented as paths in an extended network

## Existence of equilibria

- model as a **fixed-point problem**, establishing the existence of equilibria

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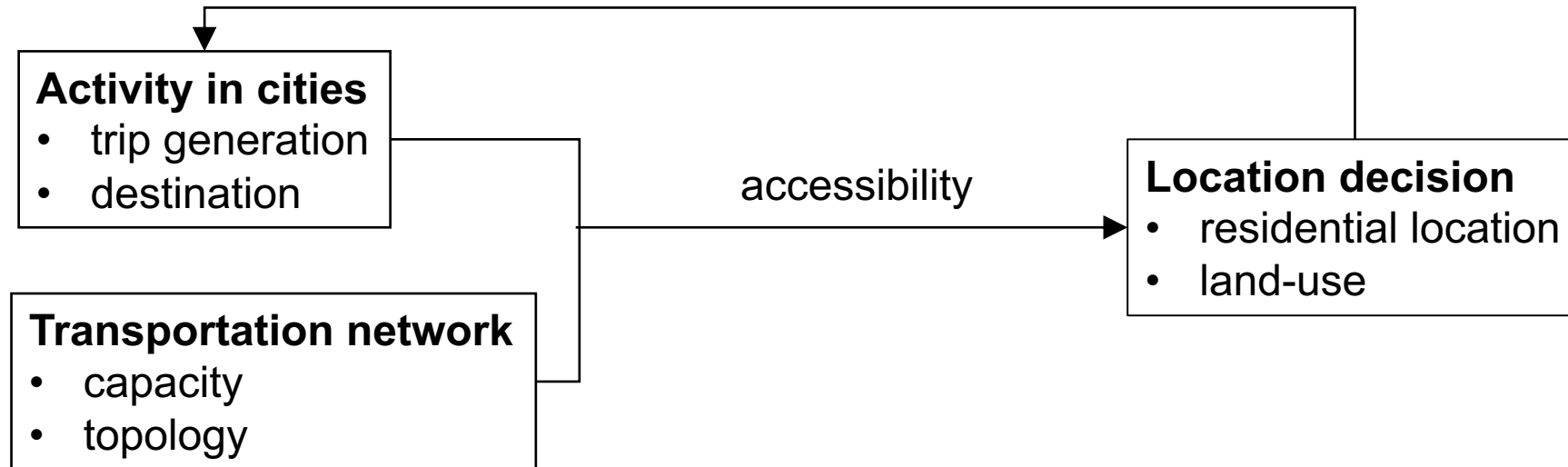
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# Introduction

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Motivation: To properly represent the **interaction** between **the transportation system** and **the spatial distribution of residential and non-residential activities**.

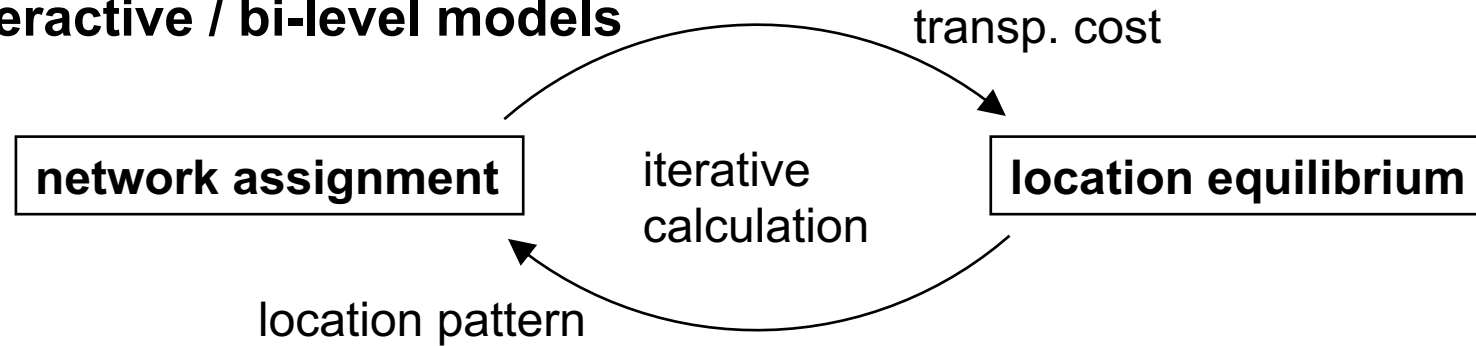
= dynamic interaction of land-use and transport systems



# Novelty of this study

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- **Interactive / bi-level models**

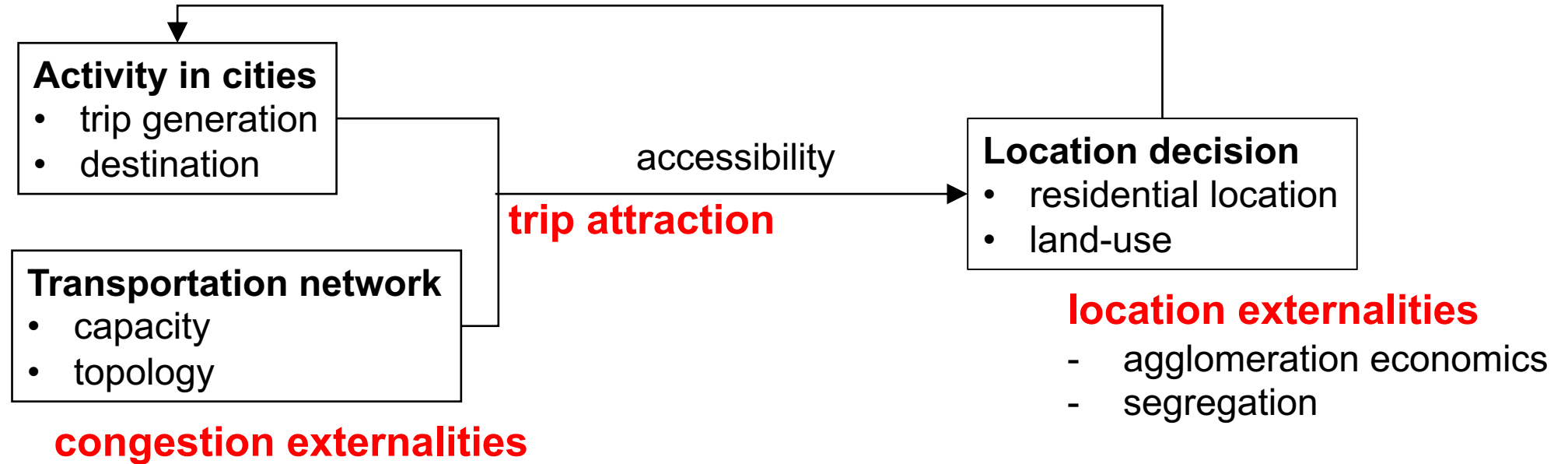


- × do not analyze the existence and uniqueness of equilibria
- × convergence of the iterations
- × high computational cost

- **This study**

**simultaneously** solve the internal conflicts within the transport and land-use sub-systems along with their interactions

# Modeling the externalities



## Goal of this study:

To search for sufficient conditions to ensure the existence of equilibrium in land-use and transport system considering those interactions.

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# Literature review

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Interaction between land-use and transportation

× interactive / bi-level models

× route-based traffic assignment does not work with large NWs.

→ arc-based stochastic traffic assignment

= **Markovian traffic equilibrium** (Baillon and Cominetti, 2008)

- At each intermediate node, the traveler decide the next arc based on a discrete choice model in order to minimize the expected travel time to destination

× no analysis of equilibrium on land prices nor on externalities

→ adopts the **Random Bidding and Supply Model** (Martínez and Henríquez, 2007)

- auction mechanism under the best bid rule
- the willingness-to-pay for each location as proposed by Alonso (1965)



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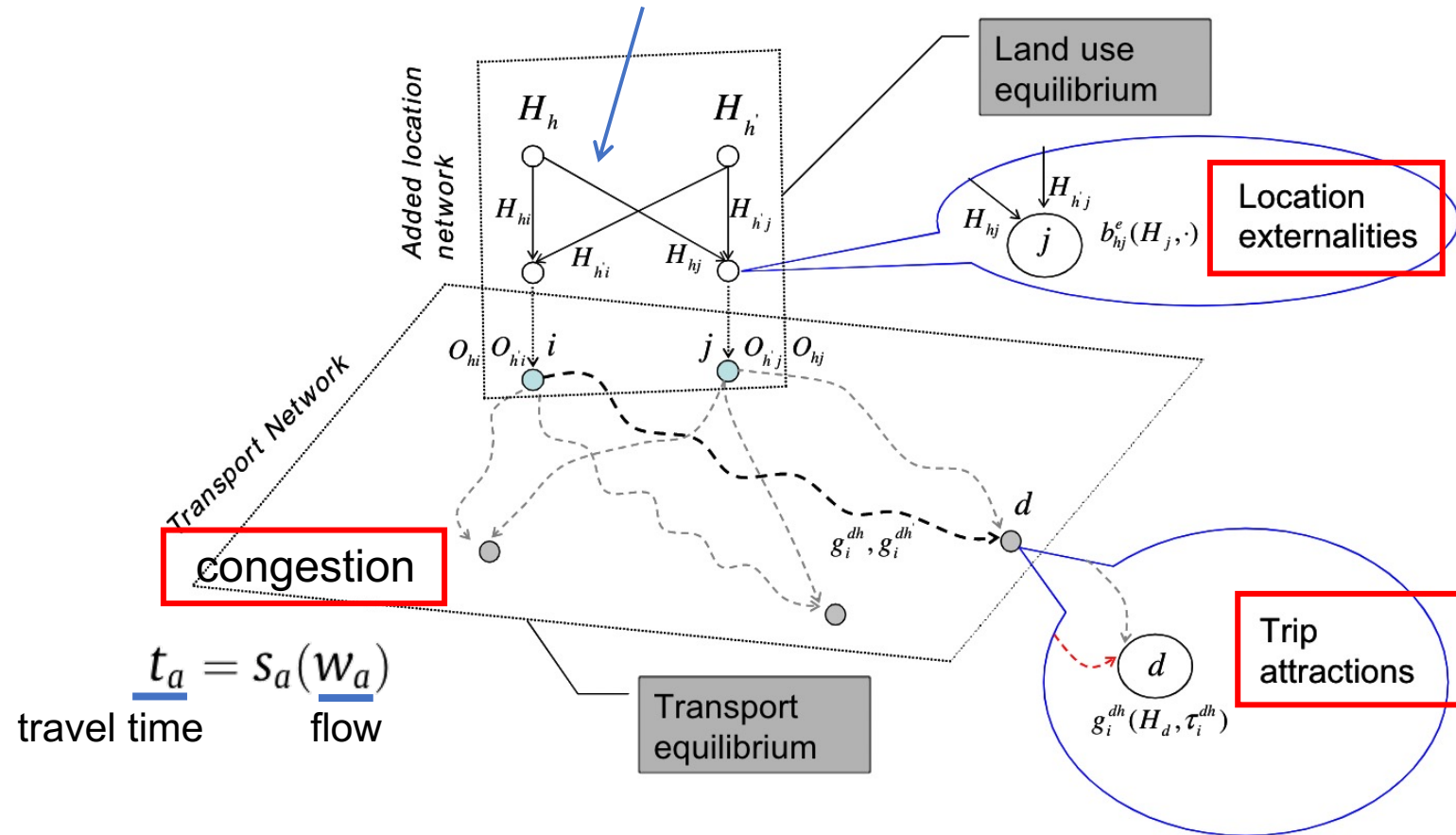
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# General framework

- Urban system as an extended network

Arrows in location NW just represent interaction, not movement / relocation



WTP for agent type  $h$  for location  $i$

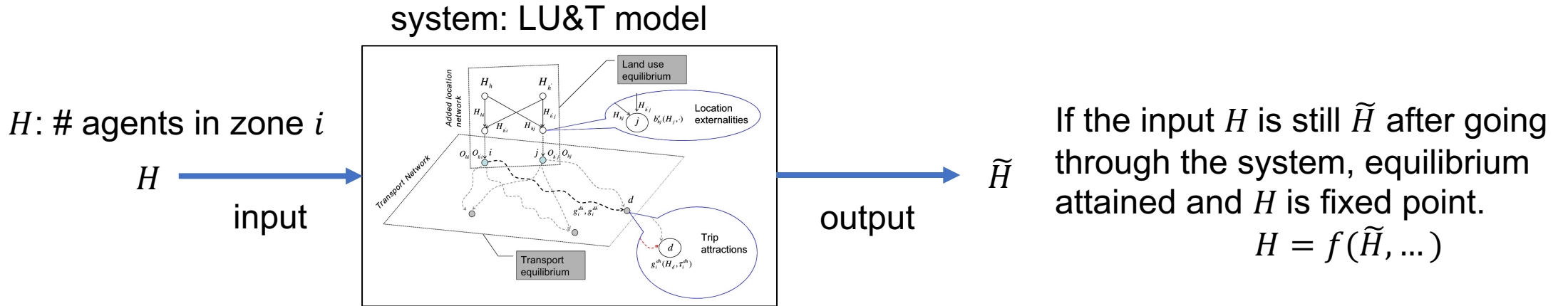
monetary disutility

$$b_{hi} = b_{hi}^e(H, O, \alpha, t) - b_h^u$$

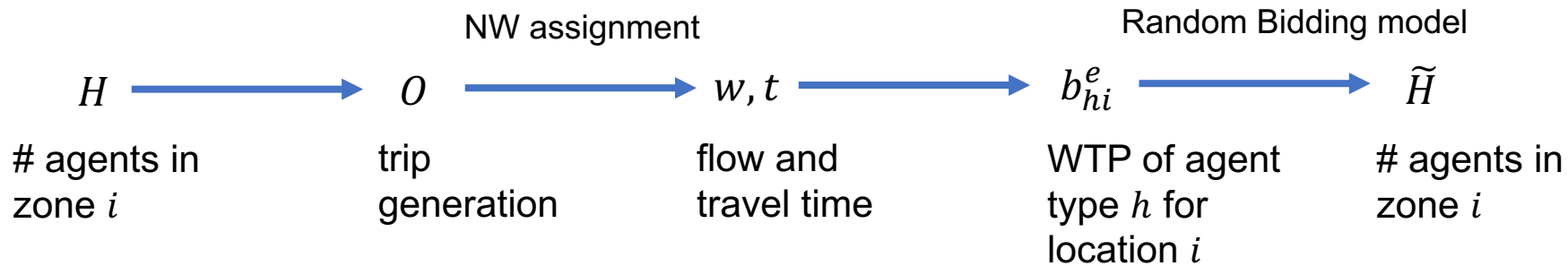
Externality term depending on

- $H$ : # agents in zone  $i$
- $O$ : # trips form zone  $i$
- $\alpha$ : lagrangean multiplier
- $t$ : travel time

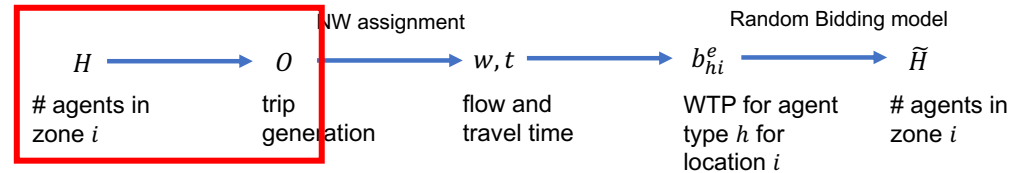
# Fixed point algorithm



more details



# Formulation (1)

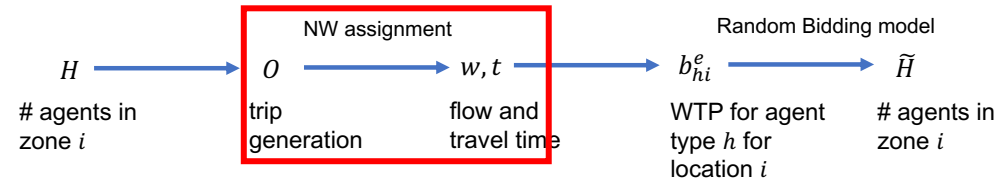


- Trip generation

$$\begin{array}{c}
 \text{trip rate per agent} \\
 | \\
 \underline{O}_{hi} = N_{hi} \underline{H}_{hi} + \delta_{hi} \\
 \text{trips by agent} \quad \text{\# agent type} \quad \text{minimum constant} \\
 \text{type } h \text{ from} \quad \text{ } h \text{ in zone } i \quad \text{trip generation } (>0) \\
 \text{zone } i
 \end{array}$$

Very simple.

# Formulation (2)



- Trip distribution = maximum entropy model (usual model for trip distribution)
  - Generated trips are distributed so as to maximize entropy of the system

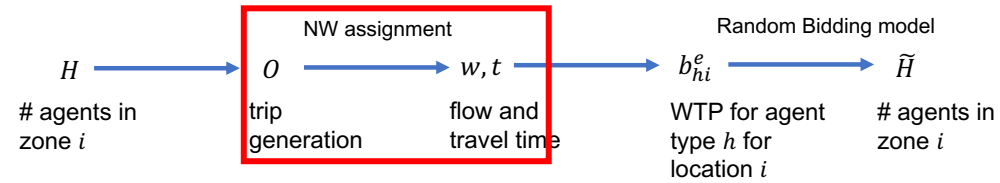
$$\begin{aligned}
 & \min_g \sum_{i \in I} \sum_{d \in D} \sum_{h \in C} \underbrace{c_i^{dh} g_i^{dh}}_{\text{cost of choosing } d} + \sum_{h \in C} \frac{1}{\mu_h} \sum_{j \in I} \sum_{d \in D} g_j^{dh} (\ln g_j^{dh} - 1) \\
 & \text{s.t.} \quad \sum_{d \in D} g_i^{dh} = O_{hi} \\
 & \quad \quad \quad \text{trips from zone } i \text{ to } d \\
 & \quad \quad \quad \text{trips by agent type } h \text{ from zone } i
 \end{aligned}$$

**Entropy term**

**Lagrangean dual**

$$(D) \quad \min_{\alpha} \sum_{h \in C} \sum_{i \in I} O_{hi} \alpha_{hi} + \sum_{h \in C} \frac{1}{\mu_h} \sum_{i \in I} \sum_{d \in D} \exp[-\mu_h (c_i^{dh} + \alpha_{hi})].$$

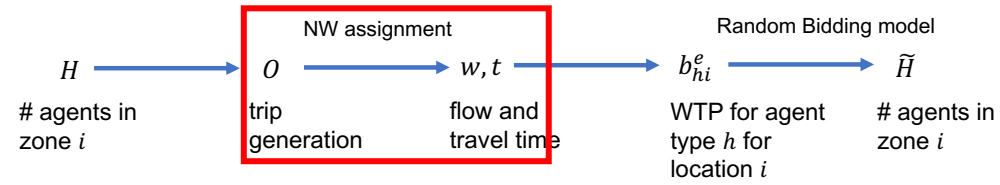
# Formulation (3)



- Trip assignment = Markovian traffic equilibrium (MTE)
  - passengers travel to their destination by a recursive procedure
  - an exit arc is randomly selected at every intermediate node, using a discrete choice model that seeks to minimize the expected time-to-destination.
  - MTE is characterized as the optimal solution of

$$\min_t \Phi(t) = \sum_{a \in A} \int_{t_a^0}^{t_a} \underbrace{s_a^{-1}(z)}_{\text{travel time function}} dz - \sum_{h \in C} \sum_{\substack{d \in D \\ i \neq d}} \underbrace{g_i^{dh}}_{\text{trips from zone } i \text{ to } d} \underbrace{\tau_i^{dh}(t)}_{\text{expected travel time to } d = (\text{travel time of link } a) + (\text{expected travel time to } d)}$$

# Formulation (4)



- Combining trip distribution and assignment model, joint distribution / network-assignment equilibrium is represented as follows,

$$\min_{\alpha, t} \Phi(\alpha, t) = \sum_{a \in A} \int_{t_a^0}^{t_a} s_a^{-1}(z) dz + \sum_{h \in C} \sum_{i \in I} O_{hi} \alpha_{hi} + \sum_{h \in C} \frac{1}{\mu_h} \sum_{i \in I} \sum_{d \in D} \exp[-\mu_h (c_i^{dh}(t, H) + \alpha_{hi})]$$

(Optimality condition)

$$s_a^{-1}(t_a) = \sum_{d \in D; h \in C} v_a^{dh} = w_a \quad v_a^{dh} = \sum_{i \in I} g_i^{dh} \frac{\partial \tau_i^{dh}}{\partial t_a}$$

$$g_i^{dh} = O_{hi} \cdot P_{d/ih} \quad \text{where} \quad P_{d/ih} = \frac{\exp[-\mu_h (\tau_i^{dh}(t) - \gamma_d(H))]}{\sum_{k \in D} \exp[-\mu_h (\tau_i^{kh}(t) - \gamma_k(H))]}$$

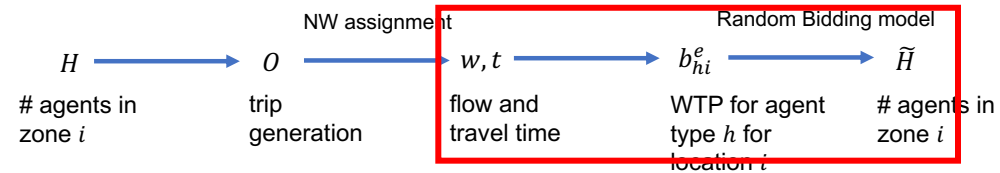
$$c_i^{dh}(t, H) = \tau_i^{dh}(t) - \gamma_d(H)$$

expected travel time to  $d$       the benefits from land-use attributes at location  $d$

Optimality condition of MTE

$$\alpha_{hi} = \frac{1}{\mu_h} \ln \left( \frac{1}{O_{hi}} \sum_{d \in D} \exp[-\mu_h (\tau_i^{dh}(t) - \gamma_d(H))] \right) \quad \text{Optimality condition of MTE}$$

# Formulation (5)



- Best-bid auction and location mechanism

→ real estate transactions by an auction mechanism under the best bid rule.

- Prob. for an agent  $h$  to set the highest bid and get located at zone  $i$

(logit form)  $P_{h/i} = \frac{\exp[\theta_i b_{hi}]}{\sum_{g \in C} \exp[\theta_i b_{gi}]}$  WTP of agent type  $h$  for zone  $i$

WTP for agent type  $h$  for location  $i$       monetary disutility

$$b_{hi} = b_{hi}^e(H, O, \alpha, t) - b_h^u$$

- The total number of agent of type  $h$  located at zone  $i$  is

$$\tilde{H}_{hi} = S_i \frac{\exp[\theta_i (b_{hi}^e - b_h^u)]}{\sum_{g \in C} \exp[\theta_i (b_{gi}^e - b_g^u)]} \geq 0.$$

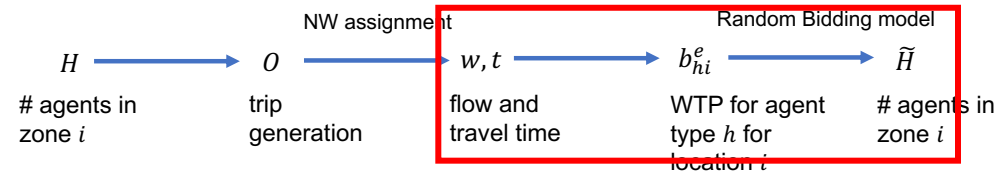
real estate supply

Externality term depending on

- $H$ : # agents in zone  $i$
- $O$ : # trips form zone  $i$
- $\alpha$ : lagrangean multiplier
- $t$ : travel time



# Formulation (6)



- Best-bid auction and location mechanism

- Since  $\sum_{i \in I} \tilde{H}_{hi} = H_h$  for all  $h \in C$ ,

$$\sum_{i \in I} S_i \frac{\exp[\theta_i (b_{hi}^e - b_h^u)]}{\sum_{g \in C} \exp[\theta_i (b_{gi}^e - b_g^u)]} = H_h \quad \forall h \in C$$

- This is the optimality condition of the following problem

$$\min_{b^u} \Gamma(b^u) = \sum_{h \in C} H_h b_h^u + \frac{1}{\theta_i} \sum_{i \in I} S_i \ln \left( \sum_{h \in C} \exp[\theta_i (b_{hi}^e - b_h^u)] \right).$$

- If  $b_1^u = 0$ , the above problem is convex, and we can recover unique vector  $b_u$

# Existence, uniqueness, and convergence

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Assumptions

$$(\Pi_0) \left\{ \begin{array}{l} \bullet \text{ the functions } \varphi_i^{dh}(\cdot) \text{ are of class } C^3 \text{ and belong to the class } \xi \text{ with } \varphi_d^{dh}(\cdot) \equiv 0, \\ \bullet s_a(\cdot) \text{ is strictly increasing and continuous with } \lim_{x \rightarrow \infty} s_a(x) = \infty, \text{ ex) BPR function} \\ \bullet t_a^0 = s_a(0) \geq 0 \text{ and } \varphi_i^{dh}(t^0) > 0 \text{ for all } i \neq d \end{array} \right.$$

$$(\Pi_1) \sum_{i \in I} S_i = \sum_{h \in C} H_h, \text{ total real estate supply} = \text{demand}$$

$$(\Pi_2) b_1^u = 0. \text{ normalization}$$

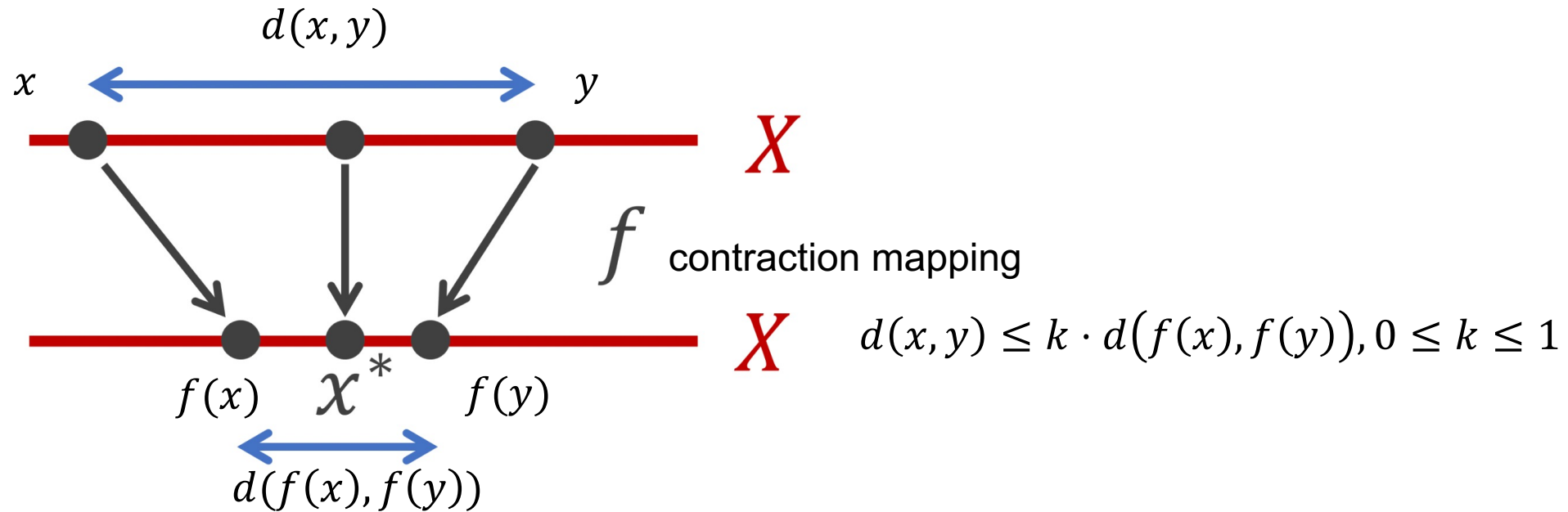
**Theorem 1.** Assuming  $(\Pi_0)$ - $(\Pi_2)$ , there is at least one LU&T equilibrium ← Brouwer's Fixed-Point Theorem

**Lemma 3.** There exists  $\theta_c > 0$  such the map  $H \mapsto \theta(H)$  is a contraction from  $K$  to itself as long as  $\theta \in (0, \theta_c)$  for all  $i \in I$

# Existence, uniqueness, and convergence

**Theorem 2.** Assuming  $(\Pi_0)$ - $(\Pi_2)$  and  $\theta \in (0, \theta_c)$  for all  $i \in I$ , there is a unique integrated LU&T equilibrium which can be computed by the convergent fixed-point iteration  $H^{k+1} = \theta(H^k)$ .

← By Banach Fixed-Point Theorem



By repeatedly calculating  $x, f(x), f(f(x)), \dots$ , any start point  $x$  converges to  $x^* = f(x^*)$

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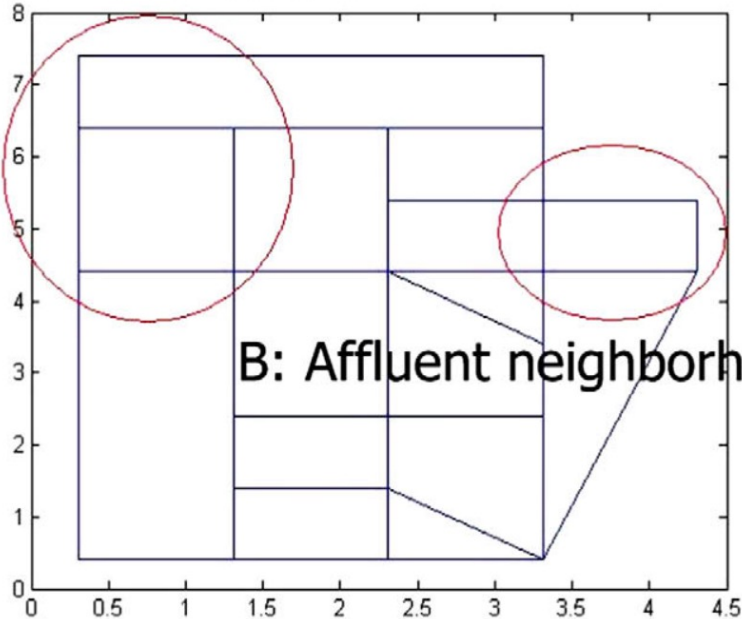
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# Simulations

- Simulate segregation of rich people and poor people

A: Jobs center (poor)



$$b_{hi}^e(H, O, \alpha, t) = z_{hi} + \underbrace{v_h \ln O_{hi}}_{\text{consumer's valuation of accessibility}} + \underbrace{\rho_h \alpha_{hi}}_{\text{like or dislike for other agents}} + \Omega_h(H_i)$$

Externality term for WTP

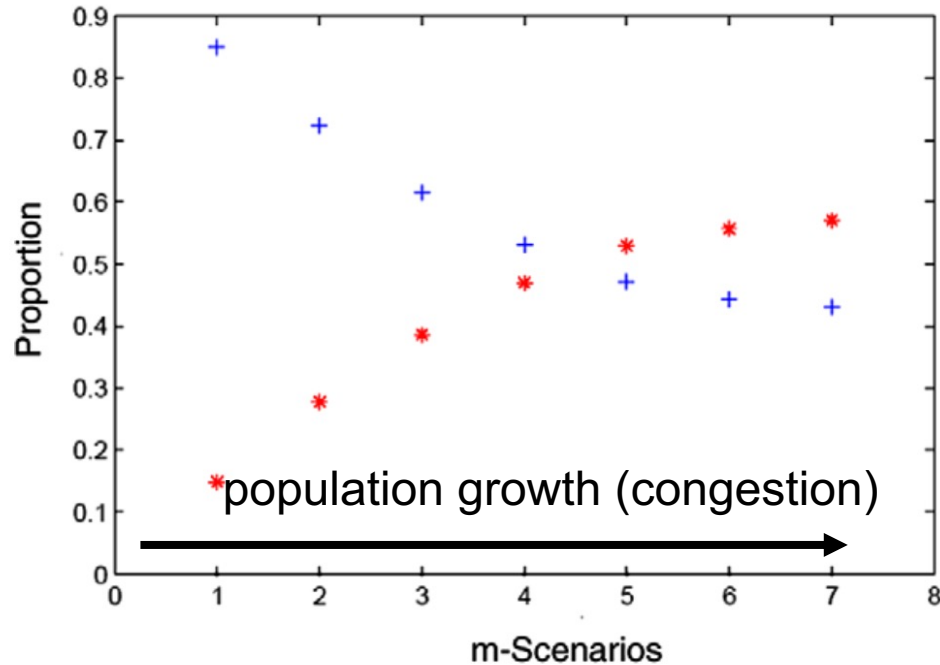
- $z_{hi}$ : zone's features
- $H$ : # agents in zone  $i$
- $O$ : # trips from zone  $i$
- $\alpha$ : lagrangean multiplier
- $t$ : travel time

consumer's  
valuation of  
accessibility

like or dislike  
for other agents

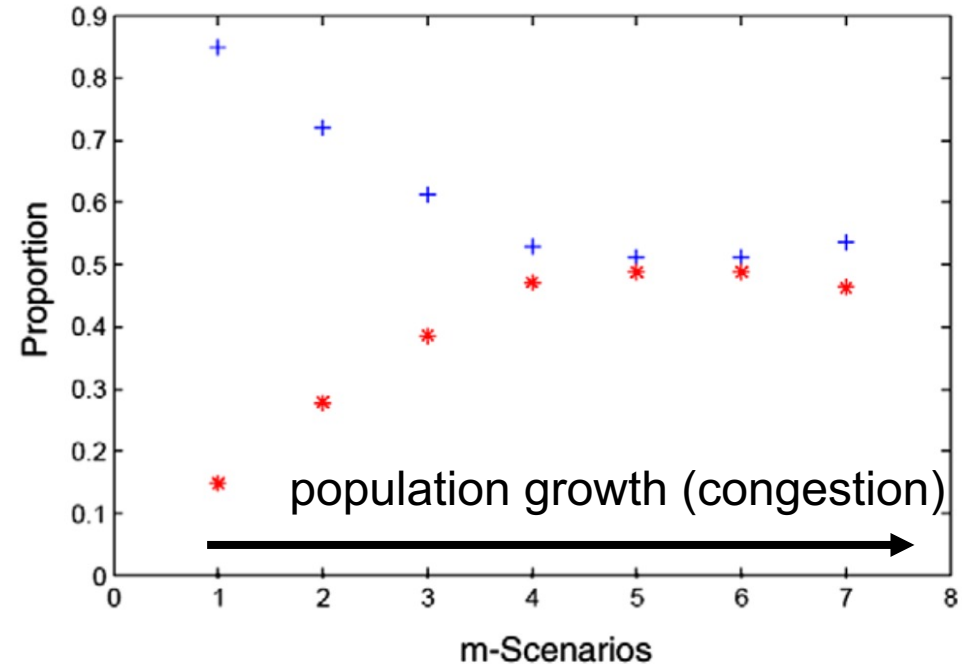
# Results

Poor and Rich populations in neighborhood A ( Rich =\* | Poor = + )



(a) Case without location externalities

Rich people move to neighborhood A (job center) with increasing congestion



(b) Case with location externalities

Segregation induces a higher preference of rich families for neighborhood B

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# Conclusions and further research

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- Integrate the land-use and the transportation systems focusing on **transport and location externalities**
- **A fixed-point model** is used to prove existence of equilibria, and to identify a mild condition on the dispersion of consumers' bids that guarantees uniqueness and convergence of a fixed-point iteration.

## Further research

- flexibilities in trip generation model
- inclusion of public transportation
- considering delayed effect of slow-moving variables (infrastructure planning)



# Related to my research

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Analysis of multi-dimensional planning and urban formation

- Public transportation planning (railway or bus route optimization)
- Urban facility relocation/maintenance problem
- Residential location choice model
- Residents' activity choice

→ Long term equilibrium should be calculated

- Sophisticated trip generation / distribution model with activity models
  - Each sub-model is simple and orthodox
    - required for strict discussion on existence, uniqueness, and convergence of solutions
    - there should be a chance to develop more sophisticated and joint modeling?
- The idea of **fixed point** can be useful when we consider **interaction of multiple players**.
  - We can discuss “equilibrium” theoretically
  - Convergence and uniqueness of equilibrium is important for my research

# Reference

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This paper is based on the previous work by the authors.

Briceño, L., Cominetti, R., Cortés, C. E., & Martínez, F. (2008). An integrated behavioral model of land use and transport system: a hyper-network equilibrium approach. *Networks and Spatial Economics*, 8, 201-224. <https://link.springer.com/article/10.1007/s11067-007-9052-5>

Trip distribution model

<https://ocw.tudelft.nl/wp-content/uploads/2.2-Trip-distribution.pdf>